

Cesar Nazario  
Multimedia Artist

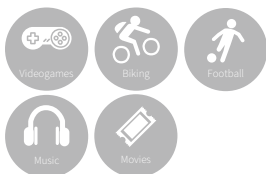


## About Me

I'm a passionate creative driven by the synergy of design, technology and society. Passionate for the 3D world, VR/AR, and computer graphics. I'd like to create huge impact through the design of experiences. My multidisciplinary education has taught me the importance of teamwork and discipline.



## Hobbies & Interest



## My Skills

Adobe Creative Suite  
Maya  
Cinema 4D  
Rhinoceros  
Substance Painter  
Unity  
Unreal Engine  
Houdini  
Motion Builder  
Ableton Live  
Nuke  
Lens Studio  
SparkAR



## Awards & Others

### Exposition

Museum of Modern Art  
Mexico 2018

### Best Student of 2018

Reforma Group  
Mexico 2018

### Exposition

Zona MACO Art Fair  
Mexico 2019



## My Specialities



### VR and Videogames production

Design & Development



### 3D modeling

For graphics or fabrication



### Animation

Traditional and by scripting.



### Interactive computing

Electronic and programming.



### Augmented Reality

Phone based and headset based.



### Photography and video production.

Production and post-production.



### Sound design

Environmental and experimental.



### Creative coding

Visual and sound experimentation.



## Jobs & Education

### Makerlabs | Vancouver, BC

Digital Fabricator  
Abril 2019

### Designer

Freelance  
2014-Present

### Xito Group | Mexico City

Designer  
2018-2019

### CONACYT | Mexico City

National Grants Executive  
2013-2014

### RVC Regina | Mexico City

HR representative  
2011-2013



### CEA | Vancouver, BC

Advanced Game Technology  
2020-present



### VFS | Vancouver, BC

VR/AR Design & Development  
2019



### CENTRO | Mexico City

Graduated w/Honors  
Digital Media Design  
2014-2018



### VFS | Vancouver, BC

3D Animation & VFX  
2017



### UNAM | Mexico City

Business Management  
2009-2014



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